

Summer Reading Creative Options English Department 2010

You must complete a creative project from the list below for **each of choice books** you read for your class. The dialectic journal assignment is **ONLY** to be completed for your required text. Those taking Foundations, 122, Pop Lit, The Graphic Novel, Crime and Literature, or Film and Literature need to complete a creative project for one novel and the dialectic journal for the other. **These projects are due the first day of class.**

CHOICES:

Create a piece of art depicting a theme or motif from your novel --- This may be a painting, collage, sculpture, work of music, etc. In addition, you must submit a 1-2 page typed explanation describing why you created this piece of art and how it relates to your novel.

Fan Fiction --- (Definition: When fans of a novels or other types of work create stories or other products as extensions of the original) Create a work of fan fiction. In addition, attach a one page explanation of how completing this work of fan fiction helped your understanding of the novel.

Mix CD --- 1. Compile a list of songs (**minimum of 10**) that would be your book's "soundtrack". 2. For the written portion, describe how each song relates to your book. You may relate to characters, setting, and theme. Be specific. 3. Create an attractive and relevant cover for your CD case.

Review --- Write a review of this novel. This should be at five paragraphs. Do you recommend the novel or dislike it? Why? Use specific evidence to support why this novel is good or not good.

Vocabulary --- As you read, create a list of words that are unfamiliar to you. Find 20-25 words. Number and list the words, the page number from the text, and then write the part of speech for each word, write the definition of each word as it is used in your novel, and write an **original** sentence using the word correctly.

Main Characters--- List the main characters in your book. Choose three characters and write character sketches about them. Describe your characters. What kind of people are they? Can their behavior be admired or explained? What changes occur as the characters move and develop throughout the novel? Avoid just telling how these characters function in the plot. Each sketch should be at least **five** sentences.

Prediction Journal -- After every two or three chapters, you are to try to guess what will happen next. Write your predictions. Each prediction should be approximately 3-5 sentences. Then, as you read, record whether or not your predictions were correct. Explain in detail how you were correct or how you were wrong.

Test Making--- Use your book to create a test. Include **ten** true/false questions, **ten** multiple-choice questions, and **two** discussion questions. Your discussion questions should require a paragraph to answer. **Be sure to include directions for each section of your test.** Make a key for your test including answers to the discussion questions. All of this should be in complete sentences.

Advertisement -- Create a commercial to advertise your book. The commercial may be written, delivered to the class orally, or created on a computer using one of the multimedia programs. You may also film your commercial with a video recorder. In addition, you must create **one** "product" that advertises your book. Products could include a bookmark, mug, T-shirt, poster, etc.

Poetic Response--- Write a poem in response to your book. The poem can be in any style and should be at least a page and clearly connect to elements of your novel.

Artistic Response--- Using charcoal, pastels, oil, ink, paper, etc. create a work of art in response to your book. **This choice is only for those with artistic talent.** Artistic quality will be the criterion for grading this activity.

Letter Writing--- Write a letter to the author(s) of your book. Be sure to discuss in your letter the impact the author's book has had on you and why. **Do not summarize the story.** Do not just tell them their book is great -- you need specific details as to why you enjoyed the book. Make sure your letter is in **correct business letter format.** Also, your letter must be typed but **not** double-spaced.

Creating a Set– Many novels have been dramatized for the stage, television, and motion pictures. Suppose you are the set designer for a TV adaptation of your novel. Build a model of a set for one scene in the novel. **In a paragraph or two, explain the scene portrayed in your set (this should be at least a half page).**

Symbols – Discuss the important symbol(s) in your novel. Explain why you believe the color, character, sign, etc. is important and what you believe it comes to represent in the novel. This should be a page in length.

Trash Collection– Imagine you were to go through the trash of one of your characters. In a one- to two-page, typed summary explain what is there and why. Base your “finds” on the personality and behavior of your character. Be creative. You must explain in detail why each object is found in the trash – be very detailed about the object and the reason.

Graphic Novel– Create a comic book adaptation of a chapter or important scene from your novel. Write a brief explanation of why you choose this moment in the novel.

People Poster– Create a people poster. On a **large** sheet of poster board, draw the character's body, clothing, hair, etc. Add background and write the name of the person being represented across the top of the poster. Use various craft materials such as yarn (for hair), buttons, cotton (for clouds), etc. to give your poster some depth.

Birth Sign – Explore characters and the signs of the Zodiac. Choose a character from your book. Using the internet, research Zodiac/Horoscope/signs or the twelve (12) animal birth signs of the Chinese Zodiac. As you read the character traits of the birth signs, consider under which sign your character was born. In a short essay (three paragraphs) explain why you came to that conclusion

Mapping A Book -- Create a map highlighting places described in the story. The map's features should be based on information provided by the book's author. The map might show the immediate neighborhood or community in which the book takes place.

Trading Spaces – Would you want to trade places with a character in the book? In a short essay (one page), explain why or why not.

“Dear Diary” -- Create a diary or journal and write at least five entries that might have been written by a character in your book. Each entry must be at least 300 words in length.

Create a Brochure – Advertise your book in a three-fold brochure. Make sure it is typed and includes pictures/graphics/clip art that is appropriate to your book. The brochure must be printed on all panels and on both sides.

Dramatic Response--- Write a play version of a chapter or scene from the novel. Write a brief explanation as to why you choose this scene and why it could be adapted into a stage production.

Scrapbook --- Make two scrapbook pages from the viewpoint of a character. What images would you include and why? What symbols would you choose and what do they reveal about the novel?

Blog --- Create a fictional blog for the book. What questions would you post or what would you write about it? What would you design the blog to look like? What kind of advertisements would you include?

Webpage --- Create a fictional web page for the novel you read. What does the webpage look like? What information does the viewer need? Is this web page a fan page? Is it informational or for educational purposes? What links to other pages might you include?

Facebook --- Make a fictional Facebook page for a character in the novel. What information would this character include? Who would this character be friends with? What images would they include? What would their likes and dislikes be? What would their status update be and why?

Film Adaptation --- Pretend a big movie studio has hired you to adapt this novel into a film. Write a one page overview of what you would focus on when bringing this work to the big screen. Write a one page list (including images) of who you would cast in this film and why.